

Patient Name \_\_\_\_\_ MR # \_\_\_\_\_ Date \_\_\_\_/\_\_\_\_/\_\_\_\_ TOTAL=

Date/Time of Stroke Onset \_\_\_\_\_ Stroke Type \_\_\_\_\_ Examiner \_\_\_\_\_

NIH STROKE SCALE ITEM	Scoring Definitions	Score
1a. LOC	0 = Alert and responsive 1 = Arousable to minor stimulation 2 = Arousable only to painful stimulation 3 = Reflex responses or unarousable	
1b. LOC Questions -- Ask patient's age and month. Must be exact.	0 = Both correct 1 = One correct (or dysarthria, intubated, foreign lang) 2 = Neither correct	
1c. Commands -- Open/close eyes, grip and release non-paretic hand, (Other 1-step commands or mimic ok)	0 = Both correct (ok if impaired by weakness) 1 = One correct 2 = Neither correct	
2. Best Gaze -- Horizontal EOM by voluntary or Doll's.	0 = Normal 1 = partial gaze palsy; abnl gaze in 1 or both eyes 2 = Forced eye deviation or total paresis which cannot be overcome by Doll's.	
3. Visual Field -- Use visual threat if nec. If monocular, score field of good eye.	0 = No visual loss 1 = Partial hemianopia, quadrantanopia, extinction 2 = Complete hemianopia 3 = Bilateral hemianopia or blindness	
4. Facial Palsy --- If stuporous, check symmetry of grimace to pain.	0 = Normal 1 = Minor paralysis, flat NLF, asymm smile 2 = Partial paralysis (lower face=UMN) 3 = Complete paralysis (upper & lower face)	
5. Motor Arm --- Arms outstretched 90 deg (sitting) or 45 deg (supine) for 10 secs. Encourage best effort. Circle paretic arm in score box	0 = No drift x 10 secs 1 = Drift but doesn't hit bed 2 = Some antigravity effort, but can't sustain 3 = No antigravity effort, but even minimal mvt counts 4 = No movement at all X = Unable to assess due to amputation, fusion, fx, etc.	L or R
6. Motor Leg --- Raise leg to 30 deg supine x 5 secs.	0 = No drift x 5 secs 1 = Drift but doesn't hit bed 2 = Some antigravity effort, but can't sustain 3 = No antigravity effort, but even minimal mvt counts 4 = No movement at all X = Unable to assess due to amputation, fusion, fx, etc.	L or R
7. Limb Ataxia -- Check finger-nose-finger; heel-shin; and score only if out of proportion to paralysis	0 = No ataxia (or aphasic, hemiplegic) 1 = Ataxia in upper or lower extremity 2 = Ataxia in upper AND lower extremity X = Unable to assess due to amputation, fusion, fx, etc.	L or R
8. Sensory -- Use safety pin. Check grimace or withdrawal if stuporous. Score only stroke-related losses.	0 = Normal 1 = Mild-mod unilateral loss but pt aware of touch (or aphasic, confused) 2 = Total loss, pt unaware of touch. Coma, bilateral loss	
9. Best Language ---- Describe cookie jar picture, name objects, read sentences. May use repeating, writing, stereognosis	0 = Normal 1 = Mild-mod aphasia; (diff but partly comprehensible) 2 = Severe aphasia; (almost no info exchanged) 3 = Mute, global aphasia, coma. No 1 step commands	
10. Dysarthria -- read list of words	0 = Normal 1 = Mild-mod; slurred but intelligible 2 = Severe; unintelligible or mute X = Intubation or mech barrier	
11. Extinction/Neglect -- simultaneously touch patient on both hands, show fingers in both vis fields, ask about deficit, left hand.	0 = Normal, none detected. (vis loss alone) 1 = Neglects or extinguishes to double stimuli stimulation in any modality (vis, aud, sens, spatial, body parts) 2 = Profound neglect in more than one modality	